

Unique Glass Colors Presents NT Metallics Arcs

Margot Clark



While creating the color tiles that go in all our UGC color kits, I challenged myself to create artwork using only the colors in the kit. For our **Metallics Kit**, I did include our Deluxe MUD Kit and used both the White and Black MUD to create the design lines. Since this kit has only five colors in it, I decided to let part of the design be of clear glass and to fire it over our UGC FREE to create a texture design in the glass. I also wanted to show how stable the colors are when wet and did that by creating the designs within the circles of Vanilla.

NOTE: The four metallics are mica based colors and were designed to go on top of glass. If they are capped, they will lose the metallic look.

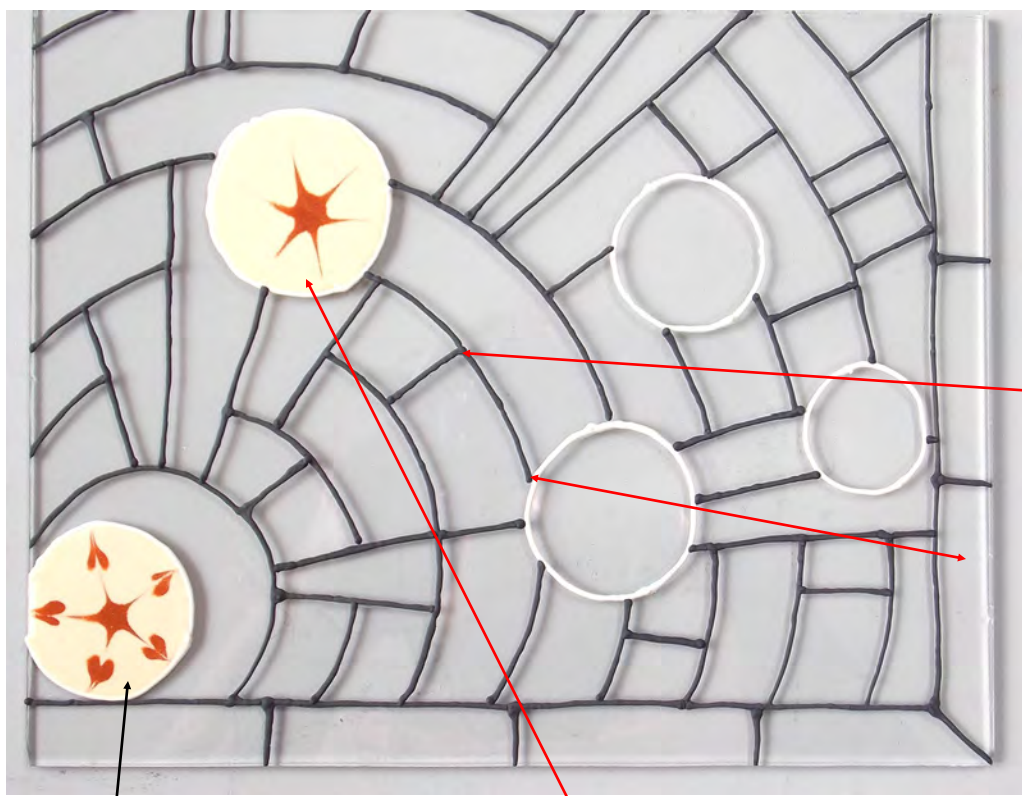
This design would also work well by filling in the clear areas with our NT opaque enamels and maybe leaving the circles clear. Lots of possibilities!

I used one piece of clear glass 6" x 8"

UGC Metallics Kit - 11011 White Diamond, 11012 Gold Dust, 11013 Copper Glow, 11016 Vanilla, 11017 Silver Sheen and Medium. Kit includes an NT color chart and a fired color tile. The four metallics are mica based.

UGC Deluxe MUD Kit—includes both Black and White MUD, 2 writing tips, 2 couplers, 4 decorating bags, storage container, sponge, practice cardstock and Margot's Miracle Brush. Go to vimeo.com/MargotClark to watch me put the kit together.

Margot's 5/0 Script Liner, toothpick, stylus



Bottom left circle. Mix Vanilla 1:1 with Medium. Looking for the consistency of melted ice cream. Using the 5/0 liner, puddle in Vanilla and push and pull from the puddle but so not stretch the color! The brush does not touch the glass, only moves in the wet color. To watch me mix and apply NT's go to vimeo.com/MargotClark.

While the Vanilla is wet, using the toothpick, drop Copper Glow (1:1 Medium) in the center. Drop five more dots around the outside edge. Wipe off the toothpick and pull the Copper Glow from the center out through the dots to form the star and heart designs.

Top circle—Puddle in Vanilla, drop in Copper Glow slightly off-center, and pull out with the toothpick forming the six points.

This is to show that the color stays where you put it and you can see by the fired art work, that it remained in place during firing.

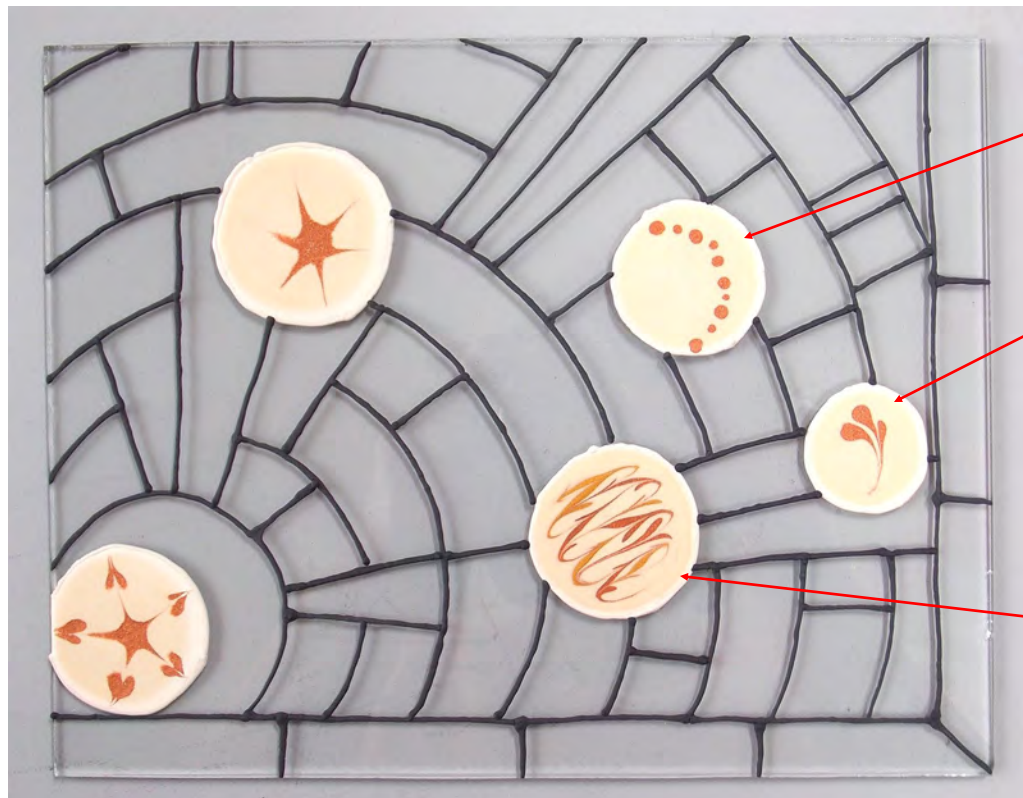
Lay the glass over the line drawing. Check every so often to be sure it has not shifted.

Start by creating the White MUD circles. I like to create one half at a time, turn my work and create the other half. Let them dry.

Begin in the middle of the design and work towards the outer edges. You can see the design through the glass so work in sections rather than trying to create one long line. Be sure the lines touch the dried MUD as you are working so it does not pull away and leave a gap. Work wet next to dry so there is no smearing. If that does happen, let it dry first and scrape off the smear with the toothpick.

I did all the arcs first and then the straight lines. Edge lines were last.

NOTE: Be sure to check you work from underneath every once in awhile to be sure you have even coverage. If it looks thin from underneath, that is how it will look when fired.



On top of the wet Vanilla, using a stylus, place descending dots on the upper right circle.

Place three dots on the wet Vanilla, the middle one higher than the two side dots. Use the very tip of the brush and pull down fine lines that all connect into one main line to create the dot cluster.

Place random dots of Copper Glow and Gold Dust (mix the Gold Dust a bit thinner than the 1:1 ratio by adding more Medium, as Gold Dust is a heavier product). Using the tip of the brush, drag it back and forth to create the marble look.



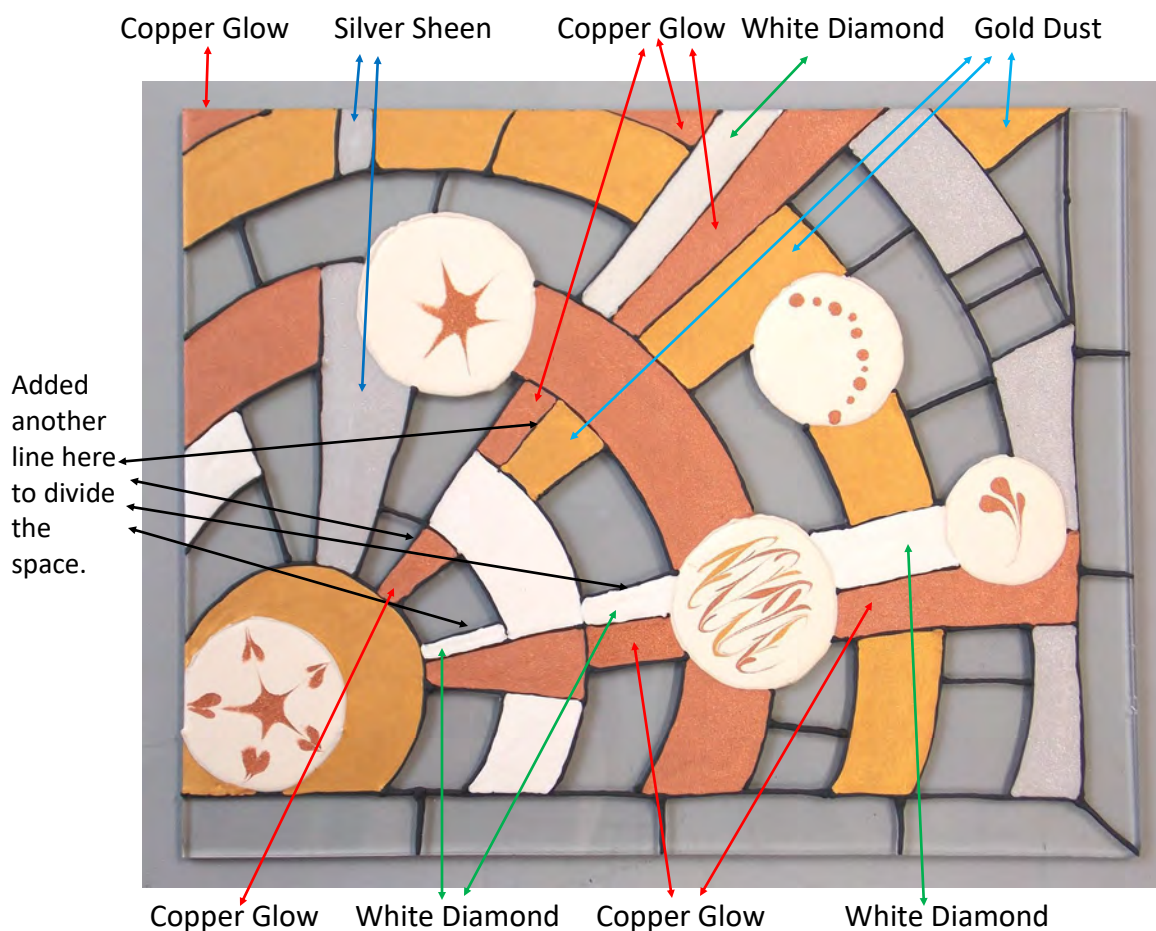
Mix Silver Sheen to the consistency of melted ice cream and mix White Diamond so it is the consistency of puffy marshmallow.

It really makes no difference of the order in which the colors are placed so use what I did or do whatever YOU like! I was going for dark/light/dark/light as I worked from the bottom left to the upper right. However—do not work wet next to wet, skip around, or the wet colors may diffuse into one another.

Same “puddle, push, pull” technique.

I left the outer edge for last so as not to keep dragging my arms over it.

Gold Dust White Diamond Copper Glow Gold Dust Silver Sheen



I know I have a LOT of lines here but trying to show where I added color.

Red—Copper Glow

Dark Blue—Silver Sheen

Green—White Diamond

Turquoise—Gold Dust

Black—added lines of Black MUD allowed to dry before adding any color. Decided these were needed for the design and shows you can add on to the design after starting to add color.



I hope you enjoyed creating this piece and using our NT Metallic enamels. We have a great group on FaceBook called Glass Art with UGC and love to see postings of what people have created using our products. Also, a lot of info there in Files, all downloadable

PDF's. *Margot*

After all the colors had dried, I added Copper Glow in all the outer edge sections.

I left a lot of clear sections so I could sprinkle FREE over my kiln shelf (that was already coated with UGC Glass Separator and a thin layer of FREE) to give the clear areas some nice texture instead of remaining totally flat.

Let dry before firing.

I used float glass and a programmable, digital fiber kiln for my project so you will have to adjust your schedule for the glass and kiln YOU are using.

1. 450/1485/10
2. FULL/1050/30
3. Full/850/1
4. Cool to room temperature

The Metallics have slight texture to them after firing. The hotter they fire, the flatter they become. See photo on first page.



Wanted to show, up close, how the clear areas look after firing with the extra FREE on the kiln shelf. I think it makes it look like antique glass. You can move the FREE around to create highs and lows in the final fired glass, also.

